

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claim 1 (currently amended): A gaming device comprising:

at least one input device;

a display device adapted to display a primary game and a secondary game, said secondary game having a winning outcome including a plurality of gaming elements;
and

at least one processor operable with said at least one input device and said display device to:

(a) display a play of the ~~a~~-primary game operable-upon a wager by a player; ~~and~~

~~a secondary game having a winning outcome including a plurality of gaming elements, wherein a~~ the play of the primary game provides at least one of the gaming elements for the secondary game regardless of any event in the primary game and regardless of any ~~or~~-outcome of the primary game; ~~and~~

(b) determine whether to display and provide wherein ~~the winning outcome in the secondary game, wherein said determination~~ is based upon the plurality of gaming elements provided from playing the primary game a plurality of times.

Claim 2 (original): The gaming device of Claim 1, wherein the primary game includes a risk, skill, random or knowledge based event.

Claim 3 (currently amended): The gaming device of Claim 1, wherein for each play of the primary game, one gaming element of the secondary game is provided regardless of any event in the primary game and regardless of any ~~or~~-outcome of the primary game.

Claim 4 (currently amended): The gaming device of Claim 1, wherein the number of gaming elements of-provided for the secondary game is based on an amount wagered in the primary game.

Claim 5 (original): The gaming device of Claim 1, which includes at least one primary award associated with at least one winning outcome in the primary game.

Claim 6 (currently amended): The gaming device of Claim 5, ~~which-wherein~~ the at least one processor is operable to enables the player to use the primary award as a separate wager for the secondary game.

Claim 7 (currently amended): The gaming device of Claim 1, ~~which-wherein~~ the at least one processor is operable to enables the player to place a separate wager on the secondary game.

Claim 8 (original): The gaming device of Claim 1, wherein the winning outcome of the secondary game is at least in part dependent on a decision by the player.

Claim 9 (original): The gaming device of Claim 1, wherein the winning outcome of the secondary game is based on a risk, skill or knowledge event.

Claim 10 (original): The gaming device of Claim 1, wherein the winning outcome of the secondary game is at least in part based on a random event.

Claim 11 (currently amended): The gaming device of Claim 1, wherein the at least one processor is operable to provide the player ~~is-provided~~ an award if the winning outcome is obtained in the secondary game.

Claim 12 (original): The gaming device of Claim 11, wherein the secondary award is a progressive award.

Claim 13 (original): The gaming device of Claim 11, wherein the secondary award is at least one activation of a wide area progressive slot game.

Claim 14 (original): The gaming device of Claim 1, which includes a primary pay table associated with the primary game and a secondary pay table associated with the secondary game.

Claim 15 (original): The gaming device of Claim 14, wherein the secondary pay table is based on a winning outcome in the primary game.

Claim 16 (original): The gaming device of Claim 14, wherein the secondary pay table is based on the wager made in the primary game.

Claim 17 (original): The gaming device of Claim 14, wherein the secondary pay table is based on a wager made in the secondary game.

Claim 18 (currently amended): The gaming device of Claim 1, wherein the secondary game is displayed on a second display device different than the display device operable to which displays the primary game.

Claim 19 (original): The gaming device of Claim 1, wherein the secondary game includes a secondary card game having at least one winning outcome, wherein the gaming elements include cards for the secondary card game.

Claim 20 (currently amended): The gaming device of Claim 1, wherein ~~the secondary game includes a secondary TETRIS™ type game having at least one winning outcome,~~ wherein the gaming elements include a plurality of different shaped blocks for the secondary TETRIS™ type game.

Claim 21 (original): The gaming device of Claim 1, wherein the secondary game includes a wide area progressive slot game having at least one winning outcome, wherein the game elements include activations of the secondary slot game.

Claim 22 (currently amended): A gaming device comprising:
at least one input device;
at least one display device adapted to display a primary game and a secondary card game having a winning outcome including a plurality of gaming cards; and
at least one processor operable with said at least one input device and said at least one display device to:

(a) display a play of the a-primary game operable-upon a wager by a player; ~~and~~

~~a-secondary-card-game having a winning outcome including a plurality of gaming cards, wherein a-the play of the primary game provides at least one of the gaming cards for the secondary game regardless of any event in the primary game and regardless of any~~ or-outcome of the primary game; ~~and~~

(b) determine whether to display and provide ~~wherein-the winning outcome in the secondary game is-based upon the plurality of gaming cards provided from the-playing the primary game a plurality of times.~~

Claim 23 (original): The gaming device of Claim 22, which includes a secondary award associated with the winning outcome.

Claim 24 (original): The gaming device of Claim 22, wherein the winning outcome occurs when the plurality of gaming cards forms a predetermined set.

Claim 25 (currently amended): The gaming device of Claim 22, ~~which-wherein the at least one processor is operable to enables~~ the player to use the plurality of gaming cards as part of a set for the secondary card game.

Claim 26 (currently amended): The gaming device of Claim 25, ~~which-wherein the at least one processor is operable to enables~~ the player to compete against the gaming device in the secondary card game using the set of the plurality of gaming cards.

Claim 27 (currently amended): The gaming device of Claim 22, ~~which wherein~~
the at least one processor is operable to enables the player to place an additional wager
on the secondary game.

Claim 28 (original): The gaming device of Claim 22, wherein the secondary card
game is a poker game.

Claim 29 (original): The gaming device of Claim 22, wherein the secondary card
game is a blackjack game.

Claim 30 (original): The gaming device of Claim 22, wherein the plurality of
gaming cards can be replaced with other cards.

Claim 31 (currently amended): A method of operating a gaming device, said
method comprising:

- (a) receiving a wager by a player;
- (b) initiating a primary game upon receiving the wager by the player;
- (c) providing at least one gaming element of a secondary game
regardless of any event in the primary game and regardless of any ~~or~~ outcome of the
primary game;
- (d) determining whether a winning outcome occurs in the secondary
game, wherein the winning outcome is based on the gaming elements of the secondary
game that are provided for playing the primary game; and
- (e) repeating steps (b) to (d) upon another wager by the player.

Claim 32 (original): The method of Claim 31, wherein said steps are provided to
the player through a data network.

Claim 33 (original): The method of Claim 32, wherein the data network is an
internet.

Claim 34 (currently amended): A method of operating a gaming device, said method comprising:

- (a) receiving a wager by a player;
- (b) initiating a primary game upon receiving the wager by the player;
- (c) providing at least one gaming card of a secondary game regardless of any event in the primary game and regardless of any ~~er~~-outcome of the primary game;
- (d) determining whether a winning outcome occurs in the secondary game, wherein the winning outcome is based on the gaming cards of the secondary game that are provided for playing the primary game; and
- (e) repeating steps (b) to (d) upon another wager by the player.

Claim 35 (original): The method of Claim 34, wherein said steps are provided to the player through a data network.

Claim 36 (original): The method of Claim 35, wherein the data network is an internet.

Claim 37 (new): The gaming device of Claim 1, wherein the number of gaming elements provided for the secondary game is selected from the group consisting of: a constant number, a randomly determined number and a predetermined number.

Claim 38 (new): The gaming device of Claim 1, which includes a plurality of secondary games each having a winning outcome including a plurality of gaming elements, wherein the play of the primary game provides at least one of the gaming elements for at least one of the secondary games regardless of any event in the primary game and regardless of any outcome of the primary game.

Claim 39 (new): The gaming device of Claim 1, which includes a plurality of secondary games each having a winning outcome including a plurality of gaming elements, wherein the play of the primary game provides at least one of the gaming elements for said plurality secondary games regardless of any event in the primary game and regardless of any outcome of the primary game.

Claim 40 (new): The method of Claim 31, wherein the primary game includes a risk, skill, random or knowledge based event.

Claim 41 (new): The method of Claim 31, wherein for each play of the primary game, one gaming element of the secondary game is provided regardless of any event in the primary game and regardless of any outcome of the primary game.

Claim 42 (new): The method of Claim 31, wherein the number of gaming elements provided for the secondary game is based on an amount wagered in the primary game.

Claim 43 (new): The method of Claim 31, which includes at least one primary award associated with at least one winning outcome in the primary game.

Claim 44 (new): The method of Claim 42, which includes enabling the player to use the primary award as a separate wager for the secondary game.

Claim 45 (new): The method of Claim 31, which includes enabling the player to place a separate wager on the secondary game.

Claim 46 (new): The method of Claim 31, wherein the winning outcome of the secondary game is at least in part dependent on a decision by the player.

Claim 47 (new): The method of Claim 31, wherein the winning outcome of the secondary game is based on a risk, skill or knowledge event.

Claim 48 (new): The method of Claim 31, wherein the winning outcome of the secondary game is at least in part based on a random event.

Claim 49 (new): The method of Claim 31, which includes providing the player an award if the winning outcome is obtained in the secondary game.

Claim 50 (new): The method of Claim 49, wherein the secondary award is a progressive award.

Claim 51 (new): The method of Claim 49, wherein the secondary award is at least one activation of a wide area progressive slot game.

Claim 52 (new): The method of Claim 31, which includes a primary pay table associated with the primary game and a secondary pay table associated with the secondary game.

Claim 53 (new): The method of Claim 52, wherein the secondary pay table is based on a winning outcome in the primary game.

Claim 54 (new): The method of Claim 52, wherein the secondary pay table is based on the wager made in the primary game.

Claim 55 (new): The method of Claim 52, wherein the secondary pay table is based on a wager made in the secondary game.

Claim 56 (new): The method of Claim 31, wherein the gaming elements include a plurality of different shaped blocks for the secondary game.

Claim 57 (new): The method of Claim 31, wherein the secondary game includes a wide area progressive slot game having at least one winning outcome, wherein the game elements include activations of the secondary slot game.

Claim 58 (new): The method of Claim 31, wherein the number of gaming elements provided for the secondary game is selected from the group consisting of: a constant number, a randomly determined number and a predetermined number.

Claim 59 (new): The method of Claim 31, which includes providing at least one of the gaming elements for at least one of a plurality of secondary games regardless of any event in the primary game and regardless of any outcome of the primary game.

Claim 60 (new): The method of Claim 31, which includes providing at least one of the gaming elements for a plurality secondary games regardless of any event in the primary game and regardless of any outcome of the primary game.

Claim 61 (new): The method of Claim 34, which includes a secondary award associated with the winning outcome.

Claim 62 (new): The method of Claim 34, wherein the winning outcome occurs when the plurality of gaming cards forms a predetermined set.

Claim 63 (new): The method of Claim 34, which includes enabling the player to use the plurality of gaming cards as part of a set for the secondary card game.

Claim 64 (new): The method of Claim 63, which includes enabling the player to compete against the gaming device in the secondary card game using the set of the plurality of gaming cards.

Claim 65 (new): The method of Claim 34, which includes enabling the player to place an additional wager on the secondary game.

Claim 66 (new): The method of Claim 34, wherein the secondary card game is a poker game.

Claim 67 (new): The method of Claim 34, wherein the secondary card game is a blackjack game.

Claim 68 (new): A method of operating a gaming system, said method comprising:

- (a) receiving a first wager amount by a first player;
- (b) initiating a first primary game upon receiving the first wager amount by the first player;
- (c) providing at least one gaming element of a secondary game regardless of any event in the first primary game and regardless of any outcome of the first primary game;
- (d) determining whether a winning outcome occurs in the secondary game, wherein the winning outcome is based, at least in part, on the gaming elements of the secondary game that are provided for playing the first primary game; and
- (e) if the determination is that the winning outcome does not occur in the secondary game:
 - (i) receiving a second wager amount by a second player;
 - (ii) initiating a second primary game upon receiving the second wager amount by the second player;
 - (iii) providing at least one gaming element of the secondary game regardless of any event in the second primary game and regardless of any outcome of the second primary game; and
 - (iv) determining whether a winning outcome occurs in the secondary game, wherein the winning outcome is based, at least in part, on the gaming elements of the secondary game that are provided for playing the second primary game.

Claim 69 (new): The method of Claim 68, wherein for each play of the first primary game, one gaming element of the secondary game is provided regardless of any event in the first primary game and regardless of any outcome of the first primary game.

Claim 70 (new): The method of Claim 68, wherein the number of gaming elements provided for the secondary game is based on the amount wagered.

Claim 71 (new): The method of Claim 68, which includes enabling the placement of a separate wager on the secondary game.

Claim 72 (new): The method of Claim 68, which includes providing an award if the winning outcome is obtained in the secondary game.

Claim 73 (new): The method of Claim 72, wherein the secondary award is a progressive award.

Claim 74 (new): The method of Claim 72, wherein the secondary award is at least one activation of a wide area progressive slot game.

Claim 75 (new): The method of Claim 68, wherein the number of gaming elements provided for the secondary game is selected from the group consisting of: a constant number, a randomly determined number and a predetermined number.

Claim 76 (new): The method of Claim 68, which includes providing at least one of the gaming elements for at least one of a plurality of secondary games regardless of any event in the first primary game and regardless of any outcome of the first primary game.

Claim 77 (new): The method of Claim 68, which includes providing at least one of the gaming elements for a plurality secondary games regardless of any event in the first primary game and regardless of any outcome of the first primary game.

Claim 78 (new): The method of Claim 68, wherein the first primary game and the second primary game are the same game.

Claim 79 (new) The method of Claim 68, wherein the winning outcome in the secondary game is based, at least in part, on the gaming elements of the secondary game that are provided for playing the second primary game and based, at least in part, on the gaming elements of the secondary game that are provided for playing the first primary game.

Claim 80 (new): The method of Claim 68, which is provided through a data network.

Claim 81 (new): The method of Claim 80, wherein the data network is an internet.